

P.6 ART AND TECHONOLOGY SCHEME TERM 2

WK	PD	THEME	TOPIC	CONTENT	COMPETENCES		MTD	L/SKILLS	ACT	T/AID	REF	REM
					SUBJECT	LANGUAGE						
1	1	**Drawing and painting imaginative abstract pictures**	**Drawing and painting abstract pictures**	**Drawing and painting abstract pictures.** Explaining abstract ideas. **Abstract ideas** Dream, satan, God, beauty, happiness and riches	The learner, Explains abstract ideas.	- lists abstract things. - uses the following words in sentences: dream, satan, God, beauty, riches and happiness	Discovery Group work	Creative thinking	Discussing abstract ideas. Naming abstract thing	Paper Colour	Primary six curriculum set II	
2	1			- Sketching abstract ideas on paper - drawing the abstract ideas. - drawing techniques	Sketches the abstract idea on paper	- explains ideas representing the abstracts.	Experimentation	Logical thinking	Sketching and drawing	Brushes		
3	1			- painting the pictures. - painting techniques	Paints the pictures	- describes the mixing of		Values Appreciation	Painting picture Mixing colours	Water		

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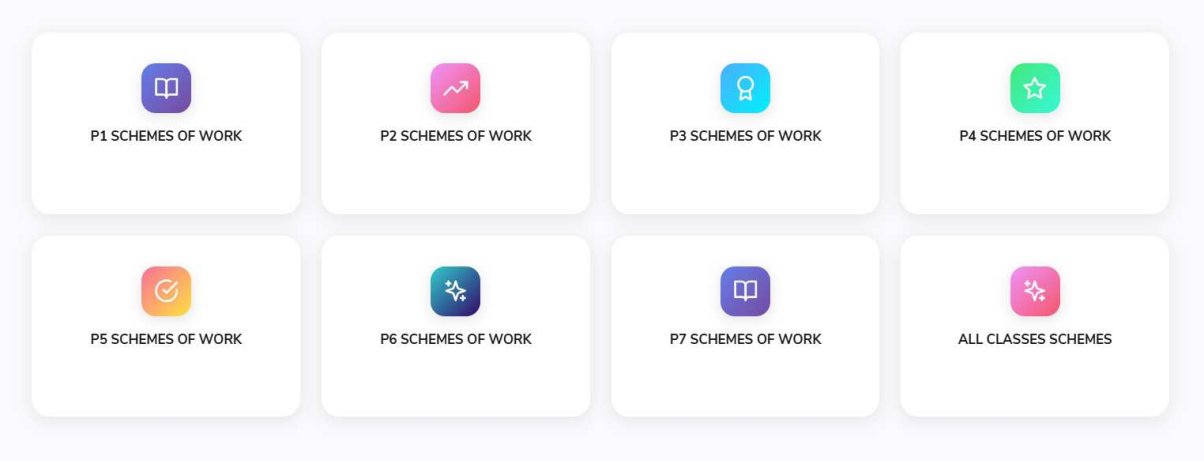
						colours for painting						
4	1			Displaying the work. - commenting about the work	Displays the work	Critiques the work	Simulation	Working in groups. patience	-Displaying picture -Pinning up picture -Gluing picture. -Commenting on the picture	Boards Pencils	Page 2001 - 2003	
5	1	**One piece leather articles**	**Making a money purse**	Making a money purse. - identifying leather and leather articles. - types of leather- genuine - synthetic	Identifies leather articles. - identifies types of leather	Describes leather articles. - reads and writes words. - genuine, synthetic, resin, embossed bark, chrometanned	Discussion		Observing leather articles. - listing leather articles - observing leather - naming types of leather	Tins Charcoal		
6	1	**One piece leather articles**		Leather work, tools and hard ware. - rivets, press buttons, key rings, revolving punch, pair of scissors, hammer, cutting knife, thong.	Identifies leather work tools and hard ware	Reads and spells the terms; rivets revolving punch, hammer and press burton.	Demonstration	Creative thinking	Observing leather articles. - listing leather articles - naming types of leather	Genuine leather Synthetic leather	p.6 curriculum set II	
7	1			Designs a money purse. - techniques of designing a leather work article.	Designs a money purse	Explains the procedures of designing a leather article e.g. sketching. - drawing	Observation	Decision making	Observing different money purses. - sketching - drawing	Glue Cloth	Page 204-208	

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						- folding - cutting			- cutting leather - folding leather			
8 9	1 1			Making a money purse	Makes a money purse	Explains the words:- template, design material	Practice Project work	Values Appreciation	- tracing design - cutting design - folding designs - giving pieces together. - punching leather	Leather punch Lace cutter		
10	1			Completing the money purse		Discussion	Sharing		Completing the money purse			
11	1			Displaying, costing, pricing and selling the money purse	Displays the article	Critiques the work. Discusses the purses			Hanging articles Packaging articles			

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